



CENTRAL REGION CADET BAND COMPETITION

Compulsory Music

2018



COMPULSORY COMPETITION MUSIC

1. The music for the competition to be conducted in the spring of 2018 has been updated. Please note the following changes:

a. Military Bands (including Drum & Bugle Bands);

- i. Removed: The Maple Leaf Forever
- ii. Replaced with: The Men of Harlech

b. Pipe Bands:

- i. Removed: The Steamboat
- ii. Replaced with: Bonnie Dundee

MUSIC SELECTION

2. More than one compulsory quick march is provided. Corps / Squadron bands will be required to pick (from the specific arrangements provided) one quick march for the compulsory sequence of the band competition.

3. Cadet corps / squadron bands will be required to identify which quick march they have selected when registering to attend the Area Band and Drill Competition. Note: The band does not have to provide copies of the score for the quick march that they have selected.

5. The quick march, Advance and the General Salute are part of the compulsory sequence. Corps / Squadron bands must select and play the quick march, advanced and general salute during the compulsory sequence of the competition. As such the following score implications may apply:

a. If a band does not play the quick march, Advance or General Salute, no points will be given for that portion of the compulsory score; and

b. The arrangements provided must be played as is. Using other arrangement or making change to the provided arrangement are not allowed. A penalty (2 pts) will be deducted from the compulsory music score for an incorrect arrangement that is played for each piece. Note: A part may be transposed up or down an octave if required without penalty.

6. As in past years, cadet corps / squadron bands will still be required to select their own inspection music for the compulsory sequence. Three copies of the inspection music score are required for the competition judges.

7. There is no change to the music for the freestyle sequence of the competition. Corps / Squadron bands may still select their own music within the guidelines and allotted time as detailed in the "Central Region Band and Drill Manual".

MUSIC DISTRIBUTION

8. All compulsory music is available to download on the CCO Extranet (File Repository).
9. If for any reason, a cadet corps / squadron is not able to access CCO Extranet (File Repository), contact the undersigned for assistance.
10. Please note: The music provided is only to be used and copied by cadet / squadron bands as required for training and for authorized cadet band parades. The music provided is not to be copied or distributed for any other purpose.

COMPULSORY COMPETITION MUSIC TABLE

11. Please refer to the table in Annex A to this document. This table outlines the required music for the compulsory competition sequence for each class of band.
12. Any questions about the band and drill competition may be directed to the undersigned.

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2018 COMPULSORY COMPETITION MUSIC

		Military Band Brass & Reed	Military Band Drum & Bugle	Tempo Beats Per Minute	Pipes & Drums	Tempo Beats Per Minute
Inspection Music		Corps / Squadron Choice*	Corps / Squadron Choice*	As Appropriate	Corps / Squadron Choice*	As Appropriate
Quick March Past		Select <u>one</u> of the following: The Men of Harlech Solid Front The Thunderer	Select <u>one</u> of the following: The Men of Harlech Solid Front The Thunderer	120	Select <u>one</u> of the following: Bonnie Dundee The Highroad to Gairloch Scotland the Brave	108
Advance	Sea	Nancy Lee	Heart of Oak	120	Scotland the Brave	108
	Army	British Grenadiers	British Grenadiers			
	Air	RAF March Past (Coda)	RAF March Past (Coda)			
General Salute		CF General Salute**	General Salute (Bugle Call)	120	The Maple Leaf Forever	96

* Three copies of the music score must be provided by the corps / squadron.

** Note: The CF General Salute is to be played at 120 beats per min. The pickup notes will not be played.

QUICK MARCH PAST: Regardless of a bands choice for the quick march past, the piece of music / tune must be played for the duration of the march past sequence as detailed in the Band & Drill Competition Manual, Chapter 3 Annex A.

1) If the band is at the end (of the piece) prior to the point of the “Cease-Playing” signal, then the music shall be repeated from the beginning.

2) If the band is at the “Cease-Playing” signal, but has not played the entire piece of music, the “Cease-Playing” signal should be given at the end of the closest appropriate part of music. Bands will not to extend the march past with additional wheels, counter-marches, marking time, etc in order to reach the end of the piece of music.

3) If required for a more practical cease-playing point, bands may give the “Cease-Playing” signal either before sequence #19 (Std Countermarch) or after sequence# 21 (Right Wheel) (see *Band & Drill Competition Manual, Chapter 3 Annex A*) without penalty.